Overview 概述

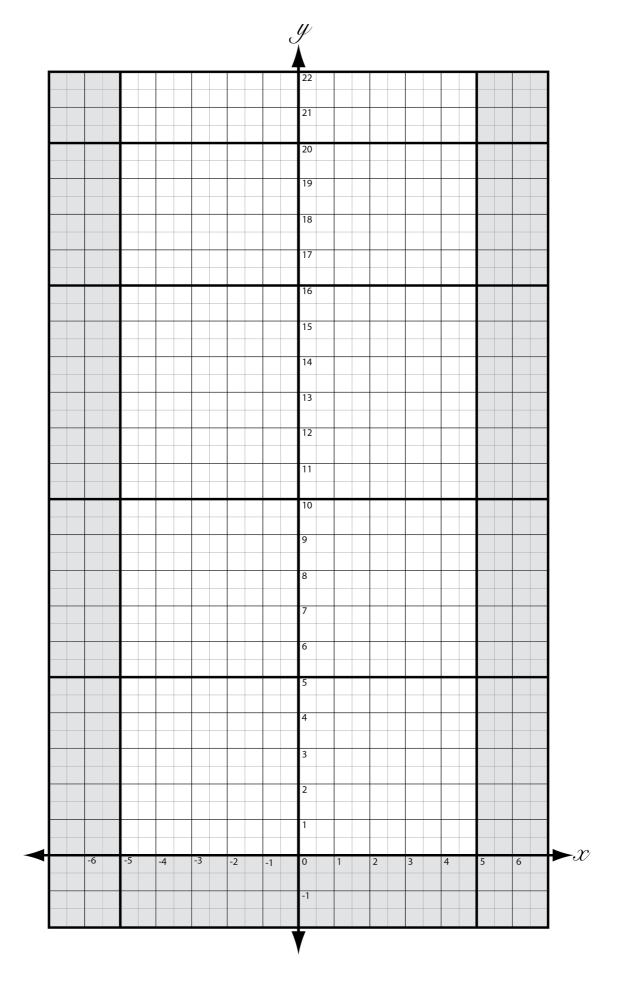
Only one report needs to be submitted per group; however, it is recommended that you use copies of the report to take rough notes during your experiment and then neatly consolidate all your data into a new report booklet to submit to the teacher. 每组只需提交一份报告;但是,建议在试飞的时候,用个人的报告纸进行粗略记录,然后将所有数据整理到一个新的报告册里并提交。

Please indicate all the group members that are in your group for this experiment. 请列出所有小组成员。

Member A 成员 A	Member B 成员 B	 Member C 成员 C
experiment (please note	that one person may be resp	n of the following tasks during your ponsible for more than one role). (请注意:一个人可能担任多个角
'Qualitative Observation "定性观察"记录人:	s' recorded by:	
'Quantitative Observatio "定量观察"记录人:	ons' recorded by:	
Who measured th 谁测量每次飞行	ne distance for each flight? 的距离?	
Who operated th 谁操作秒表?	e stopwatch?	
Tester (i.e., who threw t 测试人(即每次试飞投	he plane for each test flight 掷飞机的人)):

Special Notes 特别说明

- 1) **'Qualitative Observations'** would include visual observations about each test flight. "定性观察" 将包括每次试飞的视觉观察。
- 2) The **'Tester'** should always remain the same throughout the entire experiment and should always use the same method and strength to throw the plane each time. 在整个实验过程中,"测试人"需始终保持不变,每次都应该使用相同的方法投掷飞机。



During The Experiment 实验中

Start at the **'origin'** (position 0,0) and throw your plane in a straight line. Start by recording how long your plane was in motion (from the time it left your hands to it when stopped moving). Then record the position of each test flight on the data on the **'Cartesian plane'** (provided on page 2) followed by the numerical values for the **'X-axis'**, and **'Y-axis'** in the chart below. Then calculate the **'minimum'**, **'maximum'**, and **'average'** values. 从 "原点" (位置 0,0)开始直线投掷飞机,并记录飞机运动的时间(从它离手到停止运动的那一刻)。然后将每次试飞的位置记录在"笛卡尔平面"(第 2 页提供)上的数据上,即下面数据图中"X 轴"和"Y 轴"的数值。完成后,计算"最小值"、"最大值"和"平均值"。

Quantitative Data 定量数据

	Time (s) 时间(s)	Displacement Y-axis (m) 位移 y 轴(m)	Deviation X-axis (m) x 轴偏差(m)
Test Flight #1 试飞#1			
Test Flight #2 试飞#2			
Test Flight #3 试飞#3			
Test Flight #4 试飞#4			
Test Flight #5 试飞#5			
Minimum 最小值			
Maximum 最大值			
Average 平均值			

Qualitative Data 定性数据

Record visuals observations for each test flight. Did the plane fly in a straight line, did it					
crash into something while it was in the air, did it break mid-flight, etc.					
记录每次试飞的视觉观察结果。	飞机是否直线飞行,	是否在空中撞到什么东西,	是否		
在飞行途中断裂等等。					

1.	
2.	
3.	
4.	
5.	

After The Experiment 实验后

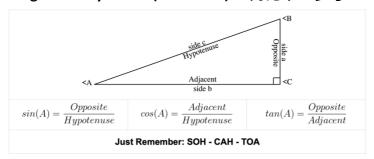
You will now need to calculate the actual **'distance'** flown and the speed of your plane. To do this you will need to use some math to calculate the actual distance flown. Using the values for **'displacement'** (e.g., the distance traveled towards the target), and **'deviation'** (e.g., the distance the plane went off course) you can calculate the total **'distance'** flown. Then using the value for **'distance'** and **'time'**, you can calculate the **'speed'** of your mini jet. 现在需要运用一些数学来计算飞机的实际飞行距离和速度。使用 "位移" (例如,飞向目标的距离)和 "偏差" (例如飞机偏离航线的距离)的值,可以计算飞行的总距离。然后用这个值可以计算出飞机的速度。

To calculate the actual 'distance' flown, you can use 'Pythagoreans theorem" (i.e., $a^2 + b^2 = c^2$) where 'a' is equal to the 'displacement', 'b' is equal to the 'deviation', and 'c' is equal to the total 'distance' flown. Or you can use trigonometry where side 'b' is represents 'displacement', and 'side a' is represents the 'deviation'. You can then use these values to calculate the measurement of 'angle A' and then solve for 'side c' which is the actual 'distance' flown by your plane. Use the refence below to help.

要计算实际飞行的"距离",可以使用"勾股定理"

(即 $, a^2 + b^2 = c^2$) ,其中 "a" 等于 "位移" , "b" 等于 "偏差" , "c" 等于飞行的总 "距离" 。或者可以使用三角法,其中边 "b" 是 "位移" , 边 "a" 是 "偏差" ,然后,用这些值来计算 "角度 A" 的值,再求解 "侧面 c" ,即飞机飞行的实际 "距离" 。可参考下面的资料。

Trigonometry Ratios (Reference) 三角比率(参考)



Calculations 计算

	Displacement (m) 位移(m)	Deviation (m) 偏差(m)	Distance (m) 距离(m)	Speed (m/s) 速度(m/s)
Minimum 最小值				
Maximum 最大值				
Average 平均值				