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Drawing With Depth 视角绘图

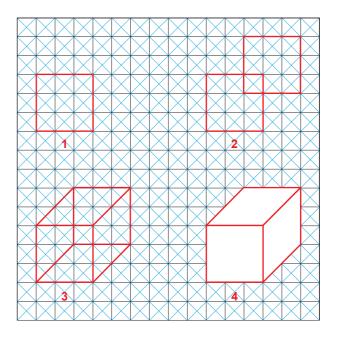
Drawing with depth is an important skill for Geometric Math. Drawing with depth is also a foundational skill need in learning how to draw with perspective. Drawing with perspective is a more advanced form of adding depth to a drawing. It is important for Architectural drawings and other design related subjects.

视角绘图是几何学中很重要的一个技能,同时也是复杂透视图绘制的基本技能,在建筑绘图和其他相关学科中也是举足轻重的。

There are 4 Steps in Creating a Drawing With Depth 创建视角绘图的4步骤

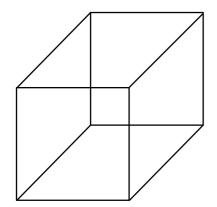
- 1. Draw the basic shape 绘制一个基本图形。
- Draw the shape a second time. Offset the second shape. the greater the offset the more depth that your final shape will have.
 再次绘制同样的一个基本图形,移动第二个图形,两个图形之间的距离越大则最终图形的连接线越长。
- 3. Connect the edges of the first shapes outline to the same edge on the second shapes outline.
 将第一个图形的边缘与第二个图形边缘连接起来。
- 4. Erase any of the lines that would not be visible if the object was a solid shape. 擦去实体图行看不见的线条部分。

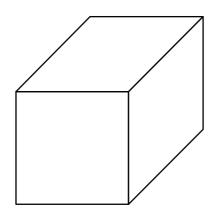
Look at This Example | 请看示例

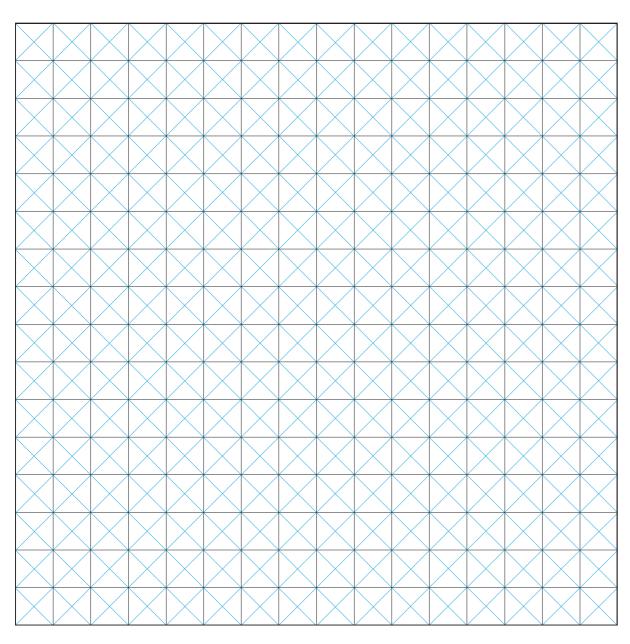


Activity 活动

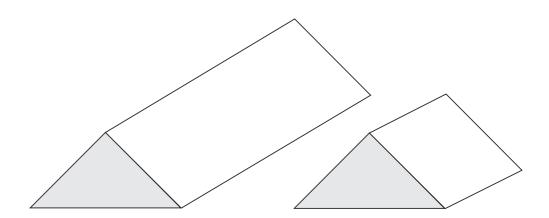
Follow the steps on the previous page to recreate a simple cubic shape. 按照以上步骤重新绘制出一个正方形。

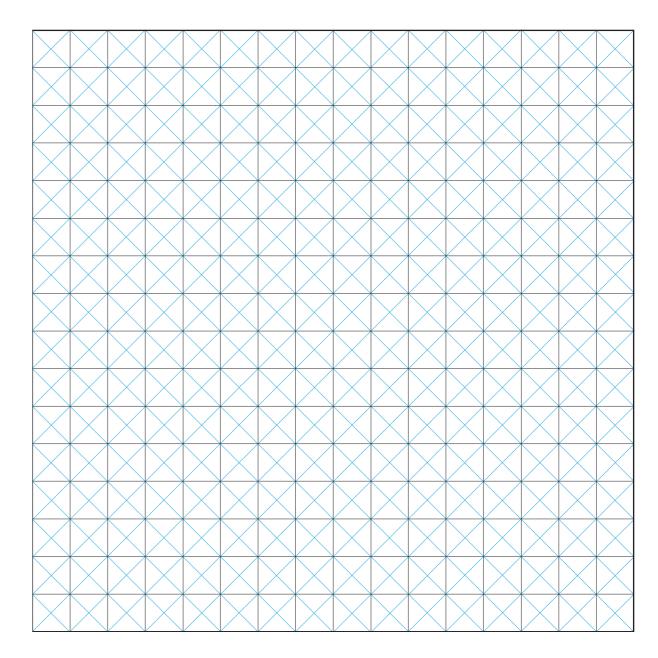






Draw the following shapes at the same scale. 按照原来比例大小在下列表中绘制出这两个图形。





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